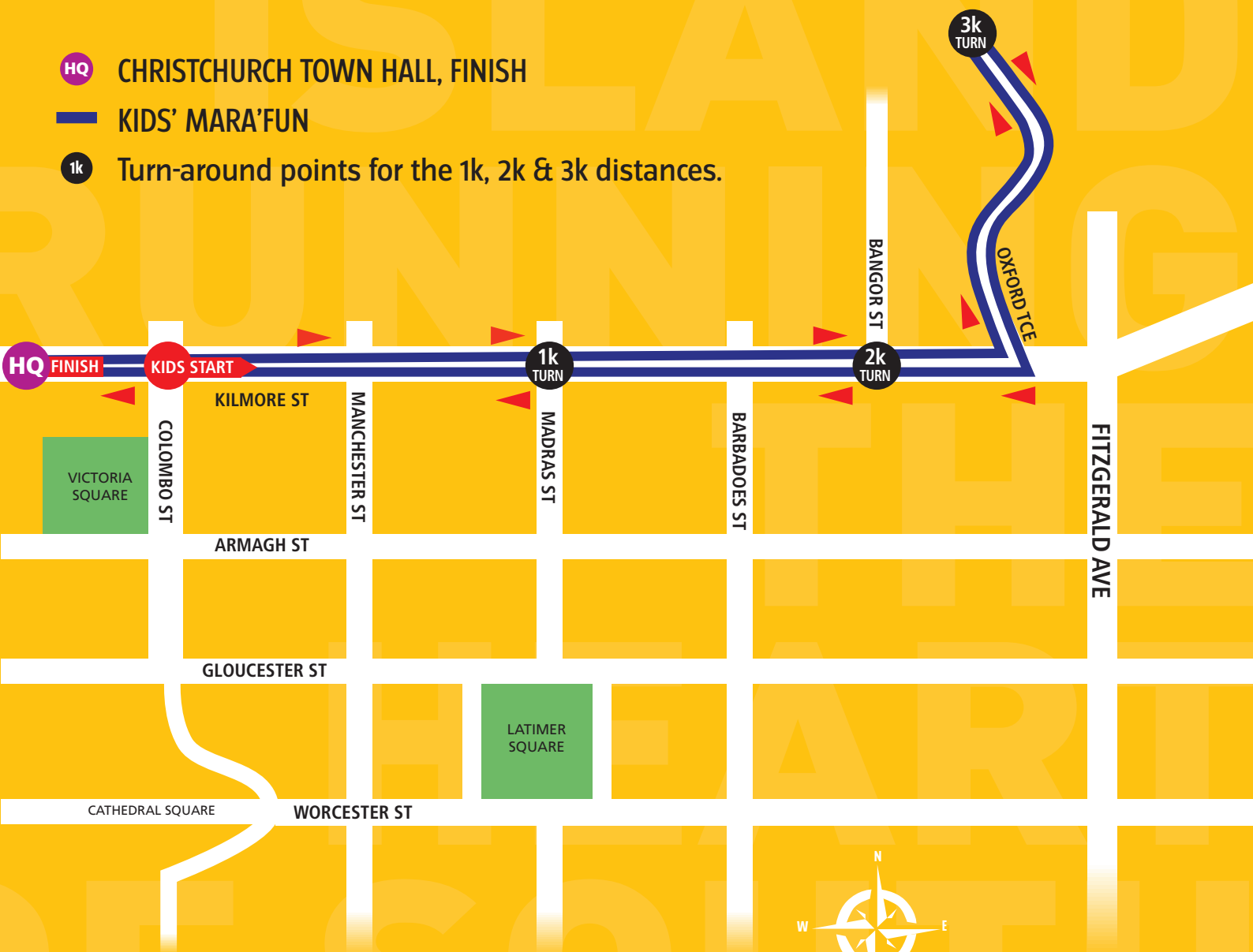


THE COURSE KIDS' MARA'FUN

- HQ** CHRISTCHURCH TOWN HALL, FINISH
- KIDS' MARA'FUN**
- 1k** Turn-around points for the 1k, 2k & 3k distances.



NOTE

- » The Kids Mara'Fun races start on the northern corner of Colombo St and Kilmore St, facing east.
- » The Kids' Mara'Fun follows an out-and-back route on Kilmore St and Oxford Terrace, finishing westward outside the Christchurch Town Hall.